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RESEARCH ARTICLE

COMPARATIVE ANALYSIS OF RBF (RADIAL BASIS FUNCTION) NETWORK AND GAUSSIAN FUNCTION IN MULTI-LAYER FEED-FORWARD NEURAL NETWORK (MLFFNN) FOR THE CASE OF FACE RECOGNITION.

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Neural Network, Face Recognition, RBF-Radial Basis Function, RBFNN-Radial Basis Function Neural Network, MLFNN--Multi-layer Feed-forward Neural Network. Caltech 101- Face database of California Institute of Technology.

Abstract

We know that there are generally two ways in MATLAB software by which we apply radial basis function.

1. Directly use radbas (radial Basis transfer) function in hidden layer of MLFFNN (Multi-layer Feedforward Neural Network).
2. We make Radial Basis network with the help of newrb or newrbe function.

If we apply both the function in the case of face recognition then I see that both conditions are not show equal performance, second condition is fast with respect to first condition. Because second condition is used for local approximation and first condition is used for universal approximations.

For recognition of face I take Caltech 101 database.

Caltech 101 database is created in California Institute of Technology in September 2003. This database contains color-full digital images. This database is compiled by Fei-Fei Li, Marco Andreetto, Marc 'Aurelio Ranzato and PietroPerona. This is used for facilitate computer vision research and technique. This is mainly used for image recognition, classification and categorization. Caltech 101 contains 9146 images. All the images are spilt into 101 distinct object categories such as faces, watches, ants etc.

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Introduction:-

There are mainly two learning technologies have been used in recognition system:-

1. Supervised learning method.
2. Un-supervised learning method.

In supervised learning method, we have given target and I achieve that target. In this process first of all I found out (output of the network) and then I calculate its errors, by the following manner:-

Algorithm:-

```
Error=given_target - output
If (Error=0)
    Network becomes steady
Else
```

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Again Calculate error
 End
 (do until error==0)

Example:- Multi-Layer Feedforward Neural Network, RBF Network, ADALINE etc.

In Un-supervised learning method, we have **not** given target. So we make a group that is called Cluster, so this method is also called Clustering Method.

Example:- SOM (Self Organization Map) Network.

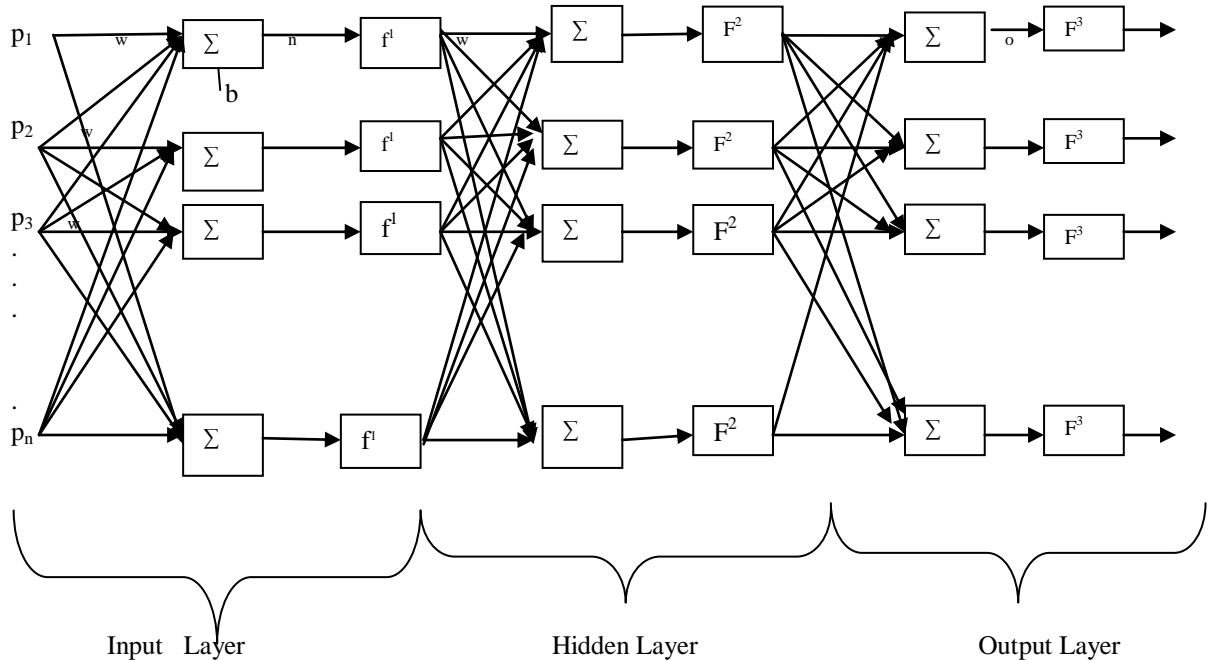


Fig. 1:- Multi-layer feedforward Neural Network

Introduction of Multilayer Feed-Forward Neural Network (MLFNN):-

This network comes under supervised learning process.

Related work:-

First of all Single-layer neural network was given by Rosenblatt. But this network is limited to classification of linearly patterns only.

Then Widrow and Hoff's had given LMS algorithm. But this algorithm is based on a Single Linear Neuron with adjustable weights, which limits the computing power of the algorithm. To remove the limitations of the perceptron and the LMS algorithm another network comes that is called Multilayer Perceptron, which is given by Minsky and Papert (1996).

Multiple layers of Neurons ^[21]:-

This network has several layers. Each layer has its own weight matrix **w**, its own bias vector **b**, a net input vector **n** and an output vector **a**.

There are mainly three layers of neural are very famous, which is shown in figure 1.

In figure 1:-

- First Layer- Input Layers
- Second Layer- Hidden Layer
- Third Layer- Output Layer

Of course multi-layer networks are more powerful than Single-layer networks.

Training in multilayer perceptron is known as the back-propagation algorithm, which also includes special case of LMS(Provided by Widrow and Hoff).

In this network there are two phases of training [22]:-

1. **Forward phase:-** In this phase layer-by-layer, the synaptic weights of the network are calculated and the inputs signal is propagated through the network until we reaches the outputs.
2. **Backward phase:-** We calculate

$$\text{error}=(\text{target})-(\text{induced output})$$

This error is again propagated through the network [layer by layer] by the backward direction. Again we calculate the synaptic weight and output in straightforward manner.

Function of the Hidden Layer:-

Hidden neurons work as like a feature detectors. So, by applying the hidden neurons, we find out features of the system.

Method of perform in Multi_layer perceptron:-

Multi-layer perceptron is actually performed in two different methods:-

1. **Batch learning:-** Epoch-by-epoch basis manner, we adjust the synaptic weights of multi-layer perceptron.
2. **On-line learning:-** This is also called example-by-example basis method.

Suppose example are in the order $\{x(1), d(1)\}, \{x(2), d(2)\}, \dots \dots \dots \{x(n), d(n)\}$.

The first examples pair $\{x(1), d(1)\}$. Now weight adjusts using method of gradient descent. Then I take another example $\{x(2), d(2)\}$ and again adjust the weight and bias of the network.....This procedure is continue to the last method.

So, by this procedure, this method is also used for solving pattern-classification problems.

The Back-propagation Algorithm [22]

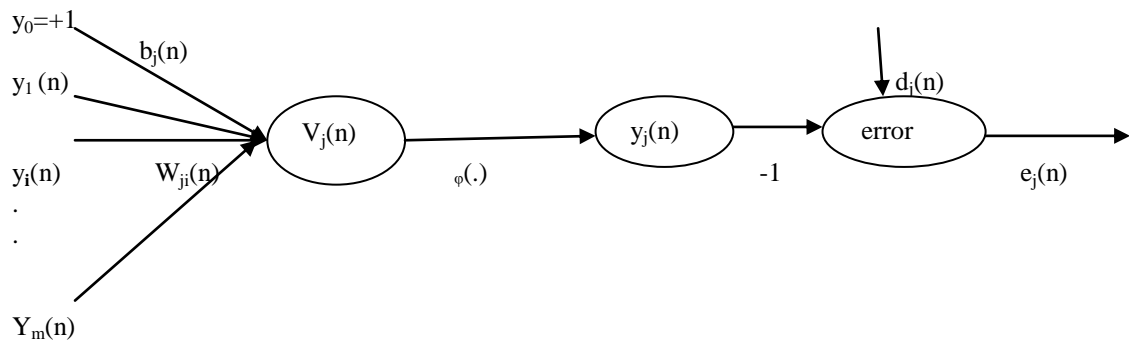


Figure 2:-Signal-Flow graph highlighting the details of output neuron j.

In the figure 2,

$v_j(n)$ =induced local field (Summation of multiplication of inputs and weights are called induced local field.)
i.e.

$$v_j(n)=\sum_{i=0}^m w y \dots \dots \dots (i)$$

where, $w=w_{ji}(n)$ = Weight or the first layer
and $y=y_i(n)$ =input of the first layer
 m =total number of inputs (including bias).

If activation function is $\phi(v_j(n))$, then

$$y_j(n)=\phi_j(v_j(n)) \dots \dots \dots (ii)$$

Suppose, Instantaneous error energy of the neuron j is defined by:-

$$\epsilon_j = \frac{1}{2}(e_j^2(n)) \dots \dots \dots (iii)$$

Where

$$e_j = d_j(n) - y_j(n) \dots \dots \dots (iv)$$

So, by chain rule,

$$\frac{d(\epsilon_j(n))}{d(w_{ji}(n))} = \frac{\partial \epsilon_j(n)}{\partial e_j(n)} \times \frac{\partial e_j(n)}{\partial y_j(n)} \times \frac{\partial y_j(n)}{\partial v_j(n)} \times \frac{\partial v_j(n)}{\partial w_{ji}(n)} \dots \dots (v)$$

Now, for finding $\frac{\partial \epsilon_j(n)}{\partial e_j(n)}$, we use equation (iii),

$$\frac{\partial \epsilon_j(n)}{\partial e_j(n)} = \frac{1}{2} \cdot 2 \cdot e_j(n) = e_j(n) \dots \dots \dots (vi)$$

Now, for finding $\frac{\partial e_j(n)}{\partial y_j(n)}$, we use equation (iv),

$$\frac{\partial e_j(n)}{\partial y_j(n)} = -1 \dots \dots \dots (vi)$$

Now, for finding $\frac{\partial y_j(n)}{\partial v_j(n)}$, we use equation (ii),

$$\frac{\partial y_j(n)}{\partial v_j(n)} = \varphi'_j(v_j(n)) \dots \dots \dots (vii)$$

Now, for finding $\frac{\partial v_j(n)}{\partial w_{ji}(n)}$, we use equation (i),

$$\frac{\partial v_j(n)}{\partial w_{ji}(n)} = y_i(n) \dots \dots \dots (viii)$$

So, putting all of above value in equation (v)

$$\frac{d(\epsilon_j(n))}{d(w_{ji}(n))} = e_j(n) \cdot \varphi'_j(v_j(n)) \cdot y_i(n) \dots \dots \dots (ix)$$

By, the rule of delta

$$\Delta w_{ji}(n) = -\eta \cdot \frac{d(\epsilon_j(n))}{d(w_{ji}(n))} \dots \dots \dots (x)$$

where, η = learning rate parameter.

When we use gradient in weight space, then

$$\Delta w_{ji}(n) = -\eta \cdot \delta_j(n) \cdot y_i(n) \dots \dots \dots (xi)$$

Where $\delta_j(n)$ = local gradient and

$$\delta_j(n) = \frac{d(\epsilon_j(n))}{d(v_j(n))} = e_j(n) \cdot \varphi'_j(v_j(n)) \dots \dots \dots (xii)$$

Here two cases are arise:-

Case(i):- Neuron j is an output node:-

Here, we do straight forward to compute the local gradient $\delta_j(n)$.

Case(ii):- Neuron j is a Hidden node:-

In this case, we redefine the local gradient $\delta_j(n)$ for hidden neuron j as

$$\delta_j(n) = \frac{d(\epsilon_j(n))}{d(v_j(n))} \cdot \frac{\partial y_j(n)}{\partial v_j(n)} = \frac{d(\epsilon_j(n))}{d(v_j(n))} \cdot \varphi'_j(v_j(n)) \dots \dots \dots (xiii)$$

Neuron j is hidden.

Now take another layer, say k-layer.

So,

$$\epsilon(n) = \frac{1}{2}(e_k^2(n)) \dots \dots \dots (xiv)$$

By the above method, we calculate

$$\frac{d(\epsilon(n))}{d(y_j(n))} = \sum e_k \frac{\partial \epsilon_j(n)}{\partial y_j(n)} \dots \dots \dots (xv)$$

In summarize manner, we say that in the back-propagation algorithm, we do:-

weight correction $\Delta w_{ji}(n) = \eta \cdot \delta_j(n) \cdot y_i(n) \dots \dots \dots (xvi)$

Here η = learning rate parameter

$\delta_j(n)$ = local gradient

$y_i(n)$ = input signal of neuron j.

$$w_{new} = w_{old} + \Delta w_{ji}(n)$$

$$b_{new} = b_{old} + \eta (\text{error})$$

Activation Function:-

There are following activation functions, we use in the neural network:- (let a=output and n=neuron)

- (a) Hard limit (hardlim) $a=0$; if $n < 0$;
 $a=1$; if $n \geq 0$
- (b) Symmetrical hard limit (hardlims) $a=-1$ if $n < 0$;
 $a=+1$ if $n \geq 0$;
- (c) Linear (Purelin) $a=n$;
- (d) Saturating Linear (Satlin) $a=0$ if $n < 0$;
 $a=n$ if $0 \leq n \leq 1$;
 $a=+1$ if $n > 1$;
- (e) Symmetric Saturating Linear (Satlins) $a=-1$ if $n < -1$;
 $a=n$ if $-1 \leq n \leq 1$;
 $a=+1$ if $n > 1$;
- (f) log sigmoid (logsig) $a=1/(1+e^{-n})$
- (g) Hyperbolic Tangent Sigmoid (tansig) $a=(e^n - e^{-n}) / (e^n + e^{-n})$
- (h) Positive Linear (poslin) $a=0$ if $n < 0$;
 $a=n$ if $n \geq 0$;
- (i) Competitive (compet) $a=1$; neuron with max n
 $a=0$; all other neurons

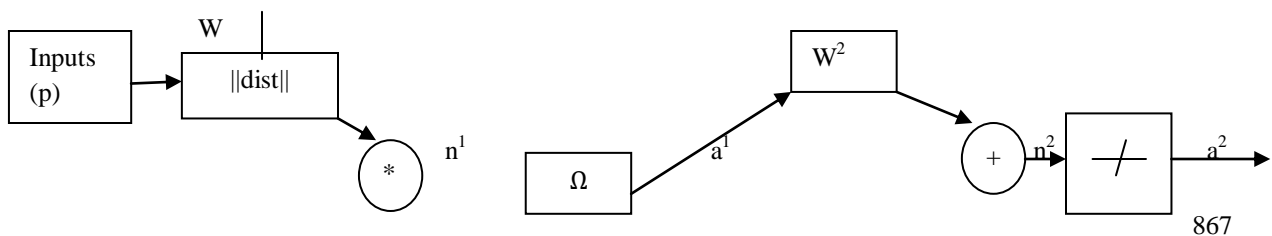
(A) Introduction of RBF(Radial Basis Function) Network [21]:-

RBF was performed by Powell and others during the 1980. It is used for exact interpolation in a multi dimensional space.

Broomhead&Lowe(Brlo88) were the first to develop the RBF network neural model.

Figure 3 is a RBF Network. This Radial Basis Function Network (RBF) network is a two-layer network.

First Layer: - Here network do following operations:-



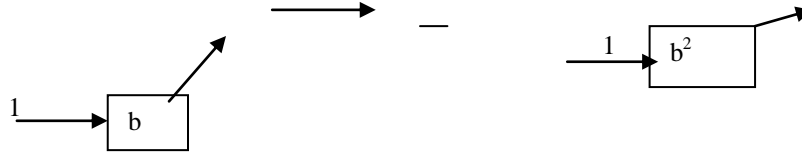


Figure 3:-Radial Basis Function Neural Network

- (a) First of all find out distance between the input vector and the rows of the weight matrix.
- (b) After then the result is multiple by the bias of the first layer.

$$i.e. n_i^1 = \|P-W\| \cdot b_i^1 \dots\dots\dots(xvii)$$

- (c) Then apply Gaussian function:-

$$a = e^{-n^2} \dots\dots\dots(xviii)$$

and it is plotted as:-

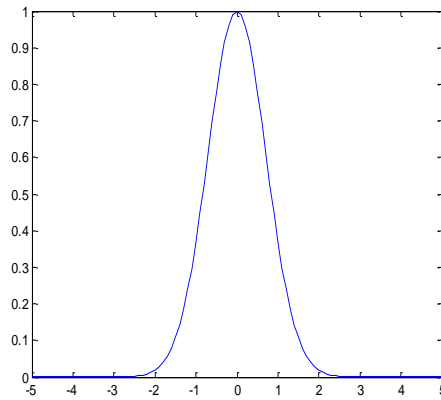


Figure 4:-plot of a Gaussian function

Second Layer:- This layer of the network is a standard linear layer:-

$$a^2 = w^2 a^1 + b^2 \dots\dots\dots(xix)$$

Experimentation:-

For proving that RBF Neural Network (by using formula newrb or newrbe) is faster than the directly use radbas function in MLFFNN, I have taken area of face recognition, because it is most popular area of research in Biometrics System, Computer vision, access control system etc.

There are generally two process, I use in this research. First of all I construct the network and train it. Second I recognize new image from this trained network.

(M) There are following methods by which we construct the network:-

Algorithm:-

- (i) Step 1:- Take all the images of database. (n-sample of one image, similarly n-sample of second image.....upto m-images. i.e. total no of images=mn)
- (ii) Step 2:-Do some pre-processing on it. There are following steps of pre-processing:-
 - Step (a):- Resize it into 15*15, by using formula (imresize) (note-small size taken due to fast processing).

Step (b):- Then we convert RGB to Grey by using formula (rgb2gray). (note- for identification of a person there is no need of colors, so we remove it, by which system becomes very fast.)

Step(c):- For looking good contrast and removing some illumination effect from image, I do histogram equalization by using formula (histeq).

Step (d):- do double operation on it.

- (iii) Step 3:- Then I create new database, which is called pre_processed_Image database. In my database consists m.n –images and size of all mn images is=15x15.

If (Network=multi-layer feedforward Neural Network):-

- (iv) Step 4:-Then I create Neural Network. There are following methods by which, We create neural network:-

Step (a):- For the inputs layers, I take all thepre_processed_image database.

Step (b):- Convert it into column_wise_ matrix.

Step(c):- I take some initial weight and bias of Hidden layer.

Step(d):- I take activation function of hidden layer radbas(Gaussian Function).

Step(e):- For output layer, I take some initial weight & bias of this layer.

Step(f):- Then I take purelin activation function.

```
net2=newff(inputs, targets, 20)
net2.layer{1}.transferFcn='radbas';
net2.layer{2}.transferFcn='purelin';
```

- (v) Step 5:-Now, for performing a network, I take following value:-

```
net2.trainParam.min_grade=1e-10;
net2.trainParam.goal=1e-10;
```

- (vi) Step 6:-Now, take some iteration (epochs) for proper assigning o weights & bias.

```
net2.trainParam.epochs=1500;
```

- (vii) Step 7:- Then, I train this network.

```
[net2, tr]=train(net2, inputs, targets)
```

By the above process I get exact weight and bias of the network of both layers.

End

Else if (Network=RBF network)

- (iv) Step 4:- After doing above step from 4(a) to 4(b), I use directly newrbe function to making RBFNN, by the following manner:-

```
net2=newrbe (inputs, targets)
```

- (v) Step 5:- Suppose I do not do any training parameter on it and do following things:-

```
% Simulate the network
sim_test=sim (net2, inputs);
% Showing indices where images are found.
output=vec2ind(sim_test);
```

end

(N) There are following methods by which we recognize the network:-

- Step 1:- I take new images.
- Step 2:- Then I do all the (step II) of above algorithm.
- Step 3:- Now, I convert it into column_wise matrix.
- Step 4:- Now, I simulate it with the network.
 Output 1=sim (net2, new_inputs)
- Step 5:-By taking some threshold value, I recognize the new_image with existing database image.

Result and Neural Network Diagram:-

Step 1 of above experiment:-



Figure 5:-25 images of database for training purpose.

Step 4 of above algorithm

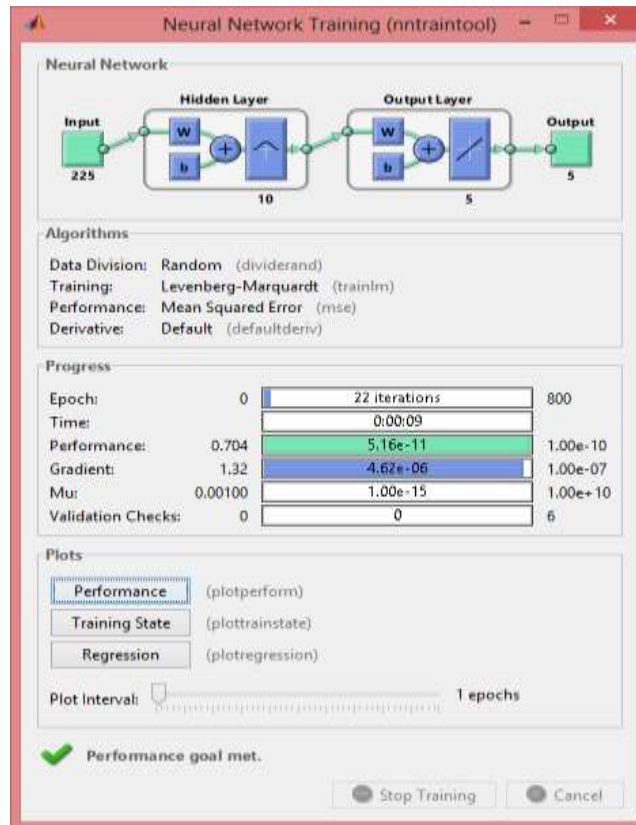


Figure 6:- Multi-layer perceptron using Gaussian function in First layer

>>recognition
Recognize.....!!!!
He is 99.9999 percent A1 to A5



Figure 7:-Recognition using Multi-layer perceptron

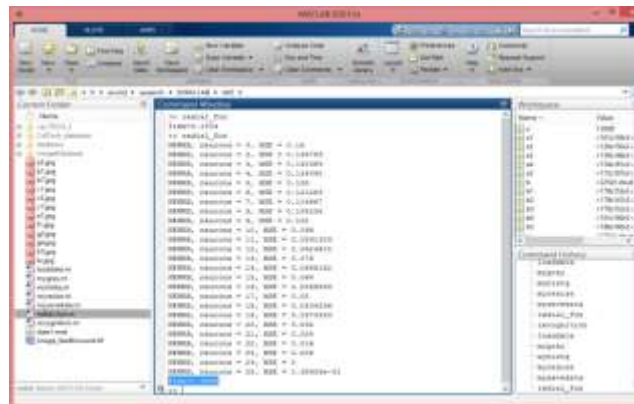


Figure 8:- use newrb in MATLAB

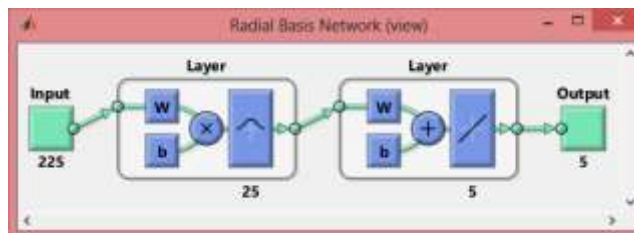


Figure 9:-Radial Basis Function in first layer

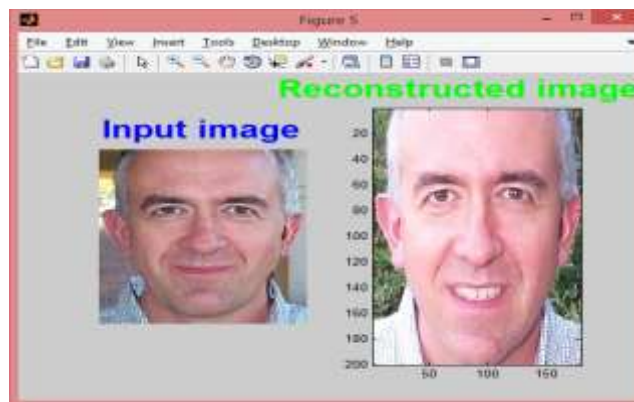


Figure 10: Recognition using Radial Basis Function

Databases:-

For experiment in this project, I use Caltech 101 database.

CALTECH 101

Caltech 101 database is created in California Institute of Technology in September 2003. This database contains color-full digital images. This database is compiled by Fei-Fei Li, Marco Andreetto, Marc 'Aurelio Ranzato and Pietro Perona. This is used for facilitate computer vision research and technique. This is mainly used for image recognition, classification and categorization. Caltech 101 contains 9146 images. All the images are spilt into 101 distinct object categories such as faces, watches, ants etc.

This is also used by Paul Viola and Michael J. Jones for training on 4916 hand-labeled face in real-time face detection method.

Conclusion:-

IMAGES(MN)	GAUSSIAN FUNCTION IN MLFNN	RBFNN
	TIME (SECONDS)	TIME (SECONDS)
15(3*5)	4.8036	0.080042
25(5*5)	10.3691	1.9

Table 1:- Construction and Training Time of MLFNN and RBFNN

By the above result, we say that RBFNN is faster than we use Gaussian Function in MLFNN.

Software:-

MATLAB

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